

DOMINIC DI LEONARDO

LIGHTING / LOOK DEV ARTIST

<https://www.domvfx.com/>

HARD SKILLS

- Nuke
- Maya
- Houdini
- After Effects
- Unreal Engine
- Adobe Creative Suite
- Microsoft Office Suite

SOFT SKILLS

- Visual Effects Fundamentals
- Animation Fundamentals
- Creative Collaboration
- Community Engagement
- Project Management
- Time Management
- Problem-Solving
- Organization
- Teamwork

ACHIEVEMENTS

SCAD Dean's List | 2022-2025

SCADamp Certificate | 2024

SCADforward Certificate | 2023

Distinguished Honors | 2019-2022

EDUCATION

Savannah College of Art & Design (SCAD)

Bachelor of Fine Arts in Visual Effects

Savannah, GA | September 2022 – Present

PROJECTS / EXPERIENCE

Unconscious – Independent Film – Voice Actor / VFX Artist

September 2024 - Present

- Voiced the protagonist, in charge of lighting, texturing, and look development

The Beauty of Dune: Unreal Engine Recreation – VFX Artist

March 2024 - May 2024

- In charge of three different shots, to make them a 3D version of the film Dune. In charge of texturing, lighting, and look development.

WORK / VOLUNTEERING

SCAD SERVE | Savannah, GA | 2022 – 2023

- Enhanced teamwork and Project Management abilities by collaborating on time-sensitive community initiatives
- Packaged supplies for homeless shelters, coordinating efforts to ensure timely delivery & efficient execution

Saint Paul's | Richmond, VA | 2018 – 2022

- Organized charity drives, collecting over 500 donations for families in need
- Identified & implemented creative solutions showcasing critical thinking & adaptability to improve local communities